string $selected[] = selectedNodes();

for ($eachSel in $selected)

{

file -f -new;

}

for ($i = 1; $i < 41; $i = $i +1)

{

cone -radius (rand(0,0.5));

move -x (rand(-3,8));

move -y (rand(-3,2));

}

string $selected[] = selectedNodes();

for ($eachSel in $selected)

{

file -f -new;

}

for ($i = 1; $i < 10000; $i = $i +1)

{

cone -radius (rand(0,0.5));

move -x (rand(-3,100));

move -y (rand(-3,100));

move -z (rand(-3,100));

rotate (rand(0,90)) (rand(0,45)) (rand(0,70));

}

for ($i = 1; $i < 10000; $i = $i +1)

{

sphere -radius (rand(0,1));

move -x (rand(-3,100));

move -y (rand(-3,100));

move -z (rand(-3,100));

}

string $selected[] = selectedNodes();

for ($eachSel in $selected)

{

file -f -new;

}

for ($i = 1; $i < 2; $i = $i +1)

{

polyCube -depth(16);

move -x (8);

move -y (2);

}

string $selected[] = selectedNodes();

for ($eachSel in $selected)

{

file -f -new;

}

for ($i = 1; $i < 16; $i = $i +1)

{

}

polyCube -depth(16);

move -x (8);

polyCube -depth(16);

move -x (-8);

polyCube -depth(16);

rotate (0,90,0);

move -y (1) -z(8);;

polyCube -depth(16);

rotate (0,90,0);

move -y (1) -z(-8);;

string $selected[] = selectedNodes();

for ($eachSel in $selected)

{

file -f -new;

}

for ($i = 1; $i < 16; $i = $i +1)

{

polyCube -depth(16);

move -x (8) -y (0\*$i);

polyCube -depth(16);

move -x (-8) -y (0\*$i);

}

polyCube -depth(16);

move -x (8);

polyCube -depth(16);

move -x (-8);

polyCube -depth(16);

rotate (0,90,0);

move -y (1) -z(8);;

polyCube -depth(16);

rotate (0,90,0);

move -y (1) -z(-8);

string $selected[] = selectedNodes();

for ($eachSel in $selected)

{

file -f -new;

}

for ($i = 1; $i < 8; $i = $i +1)

{

polyCube -depth(16);

move -x (8) -y ((2\*$i)-1);

polyCube -depth(16);

move -x (-8) -y ((2\*$i)-1);

polyCube -depth(16);

rotate (0,90,0);

move -y (2\*$i) -z(8);

polyCube -depth(16);

rotate (0,90,0);

move -y (2\*$i) -z(-8);

}

for ($i = 1; $i < 6; $i = $i +1)

{

polyCube -depth(16) -height(2.5);

rotate (0,0,90);

move -x((3\*$i)-9);

move -y(15);

}

for ($i = 1; $i < 6; $i = $i +1)

{

polyCube -depth(16) -height(2.5);

rotate (90,0,90);

move -z((3\*$i)-9);

move -y(16);

}